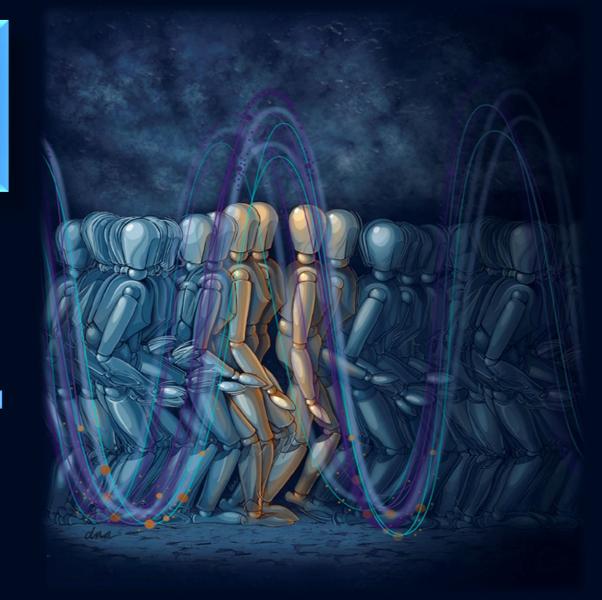
The Story of AUTISM

PART 17:

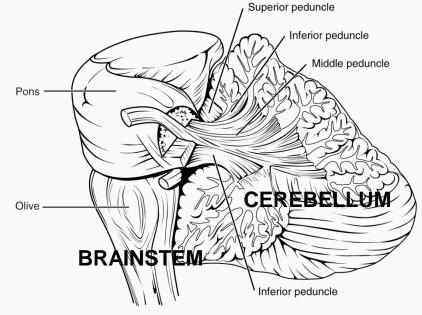
DYSMETRIA
OF THOUGHT
AND
MOVEMENT



We talked earlier about the brain body feedback loop in which the cerebellum serves as the main error

checker and corrector.

But to do this it has to rely on the accuracy of the information delivered to it by the climbing fibers from the brainstem.



It has to rely on the finely-tuned balance between the firing and pausing of its PCs, between the excitatory

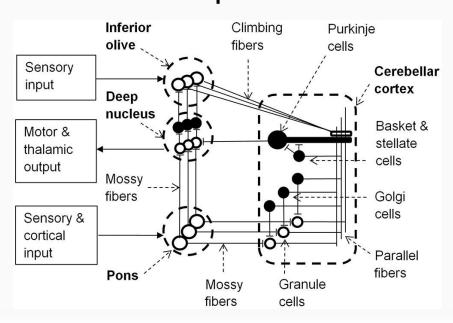
and inhibitory input the PCs relay down to the deep cellebellar nuclei (DCN) and that they relay out to the brain and body, to do its job effectively.



But in the brains of babies who turn out to have autism, this critical brain body homeostatic loop is already compromised by the time they are toddlers. And it is not just the brainstem inferior olive - cerebellum error checking loop that Cerebellum goes off track. **Brainstem** Inferior Olive

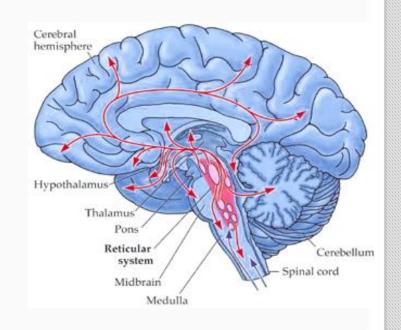
Other lower brain structures - the pons, reticular activating system and vestibular systems - also send input to the cerebellum. Most of this input would come

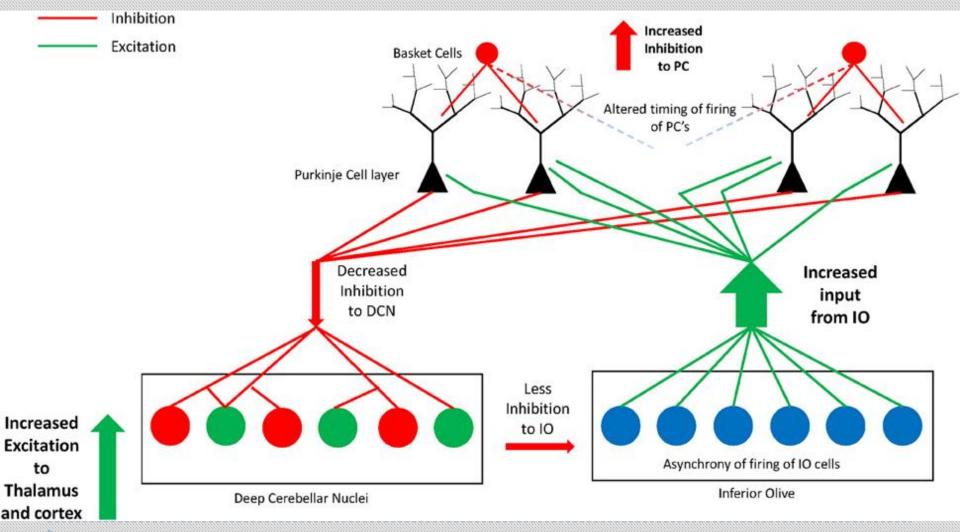
through mossy fibers, but also involve basket and stellate cells.



The excitatory connections from these lower structures would cause more inhibition of the

molecular layer basket cells. This would result in pausing of PC firing, which would cause more excitation of the DNC output to the thalamus and cerebral cortex.





This output is separate and apart from error correction, and seems to effect the timing of the brain's functioning, among other things.

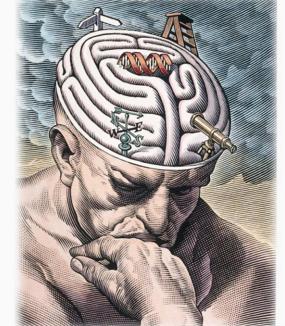
In autism, it can cause what my daughter calls "hyper thinking;" the inability to slow down your thoughts long enough to grab solid hold of them.



Dr. Jeremy Schmahmann of Harvard University and Mass. General Hospital in Boston has a name for this.

He calls it "dysmetria of thought." 10

The definition of dysmetria is the lack of coordination or the undershoot or overshoot of movement.



Schmahmann's hypothesis is that the cerebellum finetunes and coordinates our learning and thinking just like it fine-tunes and coordinates muscle movements.11

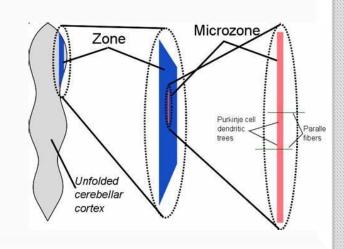
The timing and pause interval between PC firings determines whether the output of the Cerebellar Nuclei (DCN) will be inhibitory or excitatory.

Dysmetria of thought and behavior implies an unpredictability and illogic to social and societal interaction. 12 Kind of like what we see in autism.

If you feed incorrect data into the homeostatic control system of the cerebellum, you are going to get incorrect or incomplete data out, resulting in dysmetria of thought behavior and/or movement.

In "Dysmetria of Thought," Schmahmann theorizes that "something goes off" in a "microzone" of the cerebellum that affects it's ability to regulate and fine tune the incoming data it receives. 13

PC fiber firing mechanism that is activated or paused by other fibers in the molecular layer.



This, in turn, impacts its output to the frontal lobes of the cerebral cortex.

- Flawed feedback input to the cerebellum from the brain and body senses results in flawed output.
- And this flawed input is what raises or lowers the homeostatic control or baseline that the cerebellum modulates thoughts and behaviors around.

If this **dysmetria** begins at birth and is continuously reinforced through ongoing sensory motor dysfunction, then you get a permanent re-set of the entire brainbody equilibrium...



...such that atypical thoughts and behaviors become

the new "normal."

This is autism.



FOOTNOTES:

- 10. https://www.psychologytoday.com/us/blog/the-athletes-way/201611/how-does-brain-symmetry-influence-the-workings-your-mind
- 11. https://www.psychologytoday.com/us/blog/the-athletes-way/201503/the-cerebellum-deeply-influences-our-thoughts-and-emotions
- 12. https://www.psychologytoday.com/us/blog/the-athletes-way/201503/the-cerebellum-deeply-influences-our-thoughts-and-emotions
- 13. https://www.psychologytoday.com/us/blog/the-athletes-way/201611/how-does-brain-symmetry-influence-the-workings-your-mind

GO ON TO THE NEXT PRESENTATION

